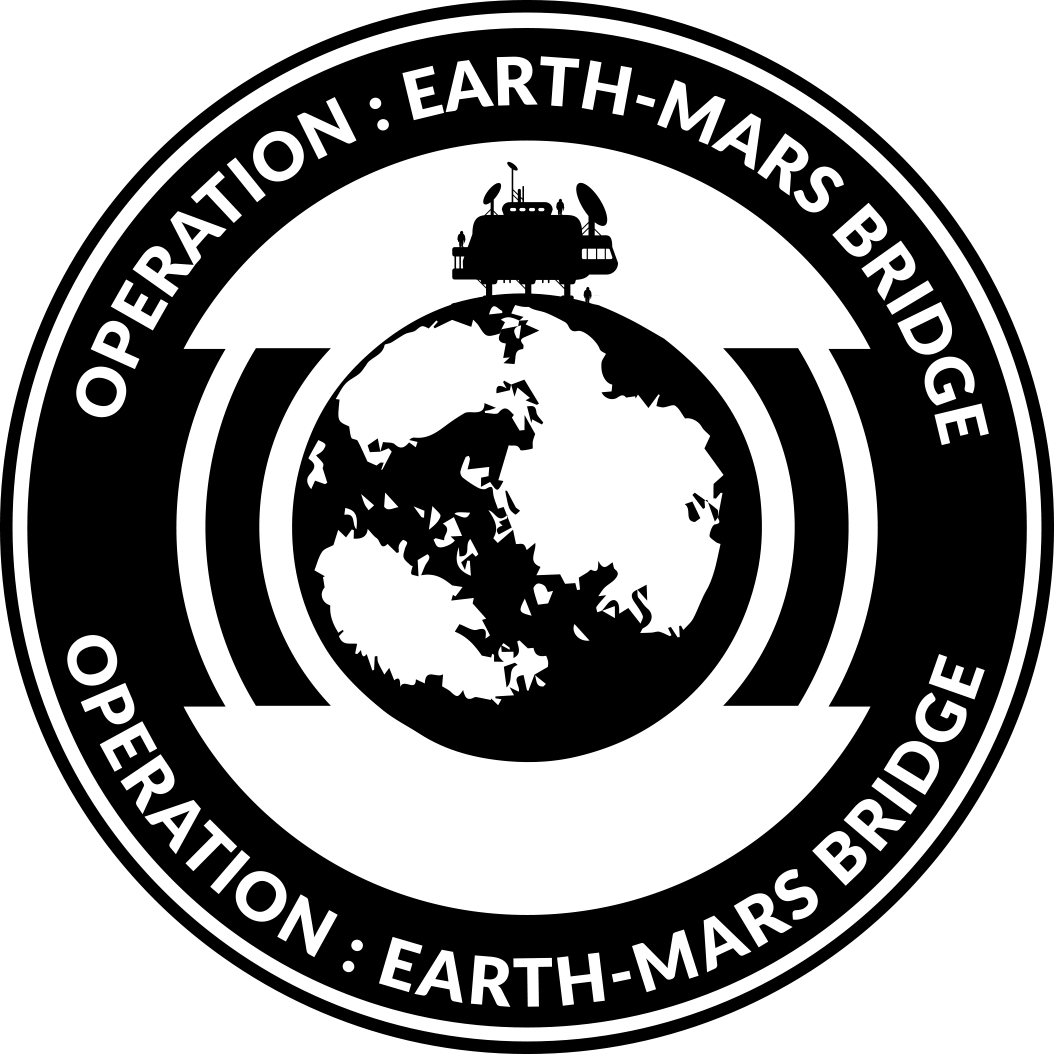
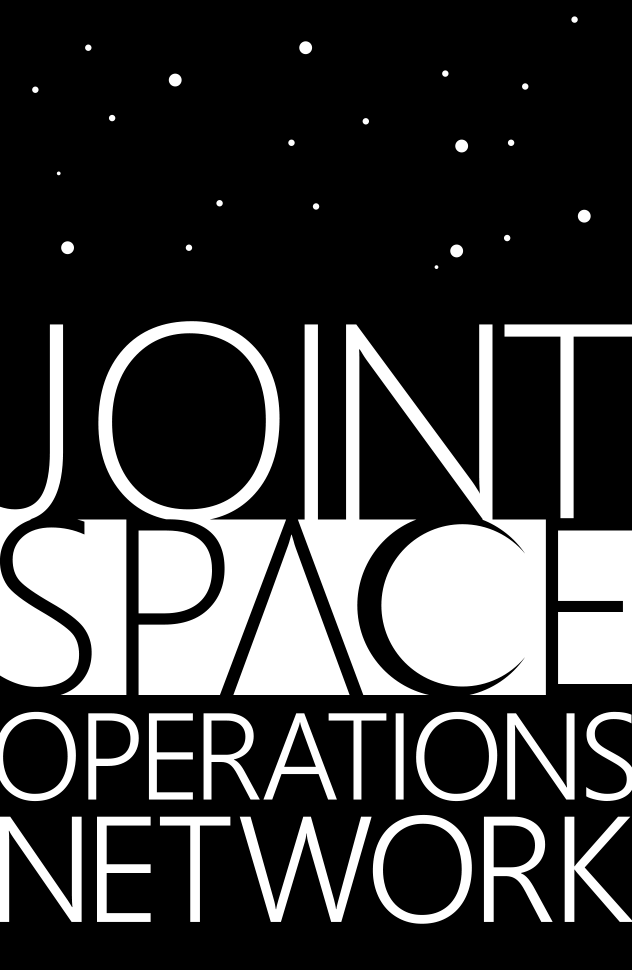
­



Event script

# Welcome and introductory briefing

|  |
| --- |
| Main SCRIPT Part 1 |
| Ladies, gentlemen. Please come in. We don't have much time.  Take your seats and direct your attention to the screens. I must warn you, what you are about to hear is highly classified. It is NOT to leave this room.... whatever the outcome today. |
| Main SCRIPT Part 2 |
| << Start playing the video, after video end: >>  My name is [name of the event's MC]. I am Commander in Chief of the mission, and I am afraid I have some troubling news.  You have been assembled here as the brightest minds our planet can muster. You are the best of the best. You represent the cutting edge of our technological abilities. You are... our only hope. Welcome to Operation: Earth – Mars Bridge.  Approximately 3 hours ago, we lost contact with the crew of the first manned mission to Mars. |
| As you will know from the media in recent months – our crew are the first humans to set foot on the red planet. Our first outpost on an extraterrestrial body. |
| But all of that hangs in jeopardy today. |
| I have spoken with the world leaders of all nations represented by the crew, and they have given my team full jurisdiction over the incident and, in the interests of efficiency, I have assembled you all here.  In a moment, you will be given access to our code repositories and other technical resources. We are against the clock. We have 3 mission and 2 challenge to solve. Please let us know if you wish to take up the mission/challenge 1 by 1 or you can choose to have them all together. If you choose to have them all together, we will only give you your next mission/challenge data if you have completed the previous mission. For example, you can’t jump from mission 2 to 3 and back to 1. Do you have any question?  <if no question>  Are you ready ? |

# mission 1

## BOT deployment

|  |  |
| --- | --- |
| ACTIONS / VISUALS | SCRIPT |
| Participants open their briefing packs | First, the good news. While we may have lost contact with the crew, we have detected electrical activity on the surface of Mars. Looks like an alien bot is nearby the base. We're getting bits and pieces of the bot communication. Nothing complete, but there are pockets of connectivity.  Maybe we can get some useful information about Mars from the bot, but we need to deploy it first.  Please, assess the data in front of you and begin your contact attempts. |
| Upon completion of the exercise | Well done, team. You've successfully deployed the MarsBot.  We're not out of danger yet, but now that we're in contact with the bot, we can leverage it. |

# mission 2

## COnnecting to the bot

|  |  |
| --- | --- |
| ACTIONS / VISUALS | SCRIPT |
| Participants open their briefing packs | The crew is still out of contact, but now since the bot is deployed, we can start to ask it some questions.  Because of the uniqueness of the alien bot, we will need to craft a communication method (class) to communicate with the alien bot.  Again, assess the data in front of you and begin your mission. |
| Upon completion of the exercise | Fantastic work, team! You successfully established the contact with the alien bot.  Thanks to your hard work, we can now start talking to the bot. |

# mission 3

## Making an interface to interact with the bot

|  |  |
| --- | --- |
| ACTIONS / VISUALS | SCRIPT |
| Participants open their briefing packs | Now that we've established how to connect to the alien MarsBot, we need to let our team members utilize this connection easily. By building a quick Xamarin application with a simple UI, our team members will be able to use all their different devices to talk to and get answers from the bot.  Assess the data in front of you and begin your mission. |
| Upon completion of the exercise | Well done, and thank you for hard work to establish the communication. |

# Challenge 1

## Improving the communication class

|  |  |
| --- | --- |
| ACTIONS / VISUALS | SCRIPT |
| Participants open their briefing packs | If you finished Mission 2, you would realize there's a problem with the ListView on Android: the messages cut off if they are too long.  Because of this, we are not able to view the remaining parts of some messages. We need to fix that urgently.  Try to fix the issue by assessing the data in front of you. |
| Upon completion of the exercise | Well done, and thank you for improving the communication with the bot. |

# Challenge 2

## IDENTIFYING UNKNOWN OBJECTS WITH COGNITIVE SERVICES

|  |  |
| --- | --- |
| ACTIONS / VISUALS | SCRIPT |
| Participants open their briefing packs | Since we have a fully workable bot, now we will try to scan objects nearby to identify unknown objects on Mars.  To do that, we will leverage the Microsoft Cognitive Services APIs.  Try to complete the task by assessing the data in front of you. |
| Upon completion of the exercise | Well done, and thank you for creating a complete tool that will allow our crew to get answers about the unknown on Mars. |

# OUTRO AND CONCLUSION

## abort mission

|  |  |
| --- | --- |
| ACTIONS / VISUALS | SCRIPT |
| MC directs participants | Thank you all for trying your effort today and we are sad to hear that you are unable to complete the mission. Thank you for taking your time to join us and we hope we can see you again soon. **<Remind the participant about the swag here>** |

## mission completion

|  |  |
| --- | --- |
| ACTIONS / VISUALS | SCRIPT |
| MC directs participants | **<If participant complete mission 1 or mission 2>**  Well done! You have completed the mission <x>. Do you wish to continue to the next mission right away? You have the option to proceed immediately, come back later, or abort the mission risking jeopardizing the entire human race. **<Remind the participant about the swag here>**  **<If participant complete mission 3 >**  Awesome! You have master the skills of deploying a bot to the outer space! Here’s the small little token of appreciation from all of us. **<Give out 1 sticker to participant>.** Are you up to the next challenge? **<Remind the participant about the swag here>**  **<If participant complete challenge 1>**  Unbelievable! You are so good in solving all the issue we are facing! Here’s something from us again. **<Give out 1st design embroidery badge>.** Still, there is 1 last challenge, do you want to take it up? **<Remind the participant about the swag here>**  **<If participant complete challenge 2>**  Congratulation! We appreciate your effort and here’s the final small token of appreciation we can offer to you **<Give out 2nd design embroidery badge>. <Remind participant to come back at <time> & <venue> to check if he is the shortest time winner>** |

## Thank you and goodbye

|  |  |
| --- | --- |
| ACTIONS / VISUALS | SCRIPT |
| MC directs participants to the exit | Thank you all for your efforts today. We couldn't have got through this without your expertise and quick-thinking.  All confidentiality restrictions are now lifted and we are officially closing Operation: Earth – Mars Bridge as a complete success. |
| MC offers participants swag | To commemorate your efforts, mission gear is available as you exit this debriefing. Wear it with pride – you've earned your place in the history books both here and on Mars!  If participant finished all 3 mission – 1 x Sticker  If participant finished all 3 mission + Challenge 1 – 1st embroider badge  If participant finished all 3 mission + Challenge 2 – 2nd embroider badge AND qualified for the main prize (shortest time among all to complete all 5 tasks ) – Microsoft Lumia 950XL (1 unit only) |

**Command Center Instructor Workflow**

**Script**

**Items to hand out**

**Action to take**

**Flow of the workshop**

Participant walked into the mission room. Read the **terms and condition** and fill in the time sheet details.

Command Center Instructors get participant to sit down in front the TV/Monitor. Command Center Instructors read out **Main Script part 1**

Command Center Instructors play **video**

Finished video, Command Center Instructors read out **Main Script part 2**

Participant sit down and boot up laptop. Command Center Instructors read of **mission 1 script**. Command Center Instructors give out **Mission 1** **Envelop**. When participant open the envelop, Command Center Instructors write/stamp down the **start time**.

Participant finished the code and get Command Center Instructors to verify. Command Center Instructors match the final outcome on participant laptop with the visual. Confirmed finished, Command Center Instructors write/stamp the **end time**. Command Center Instructors read of **mission 1 complete script**. Confirms if participants want to continue taking the next mission, come back later or abort the mission.

Participant choose to leave the mission. They get nothing. Read **ABORT MISSION** script.

Participant request for **Mission 2 Envelop**. Command Center Instructors read of **mission 2 script**. When participant open the envelop, Command Center Instructors write/stamp down the **start time**.

Participant finished the code and get Command Center Instructors to verify. Command Center Instructors match the final outcome on participant laptop with the visual. Confirmed finished, Command Center Instructors write/stamp the **end time**. Command Center Instructors read of **mission 2 complete script**. Confirms if participants want to continue taking the next mission, come back later or abort the mission.

Participant choose to leave the mission. They get nothing. Read **ABORT MISSION** script.

Participant request for **Mission 3 Envelop**. Command Center Instructors read of mission 3 script. When participant open the envelop, Command Center Instructors write/stamp down the **start time**.

Participant finished the code and get Command Center Instructors to verify. Command Center Instructors match the final outcome on participant laptop with the visual. Confirmed finished, Command Center Instructors write/stamp the **end time**. Command Center Instructors read of **mission 3 complete script**. Confirms if participants want to take up the challenges.

Participant choose to leave the mission. They get 1 sticker. Read **MISSION COMPLETE 3** script.

Participant request for **Challenge 1 Envelop**. Command Center Instructors read of challenge 1 script. When participant open the envelop, Command Center Instructors write/stamp down the **start time**.

Participant finished the code and get Command Center Instructors to verify. Command Center Instructors match the final outcome on participant laptop with the visual. Confirmed finished, Command Center Instructors write/stamp the **end time**. Command Center Instructors read of **challenge 1 complete script**.

Participant choose to leave the mission. They get 1 embroider badge (1st design).

Read **CHALLENGE COMPLETE 1** script.

Participant request for **Challenge 2 Envelop**. Command Center Instructors read of **challenge 2 script**. When participant open the envelop, Command Center Instructors write/stamp down the **start time**.

Participant finished the code and get Command Center Instructors to verify. Command Center Instructors match the final outcome on participant laptop with the visual. Confirmed finished, Command Center Instructors write/stamp the **end time**. Command Center Instructors read of **challenge 2 complete** script.

Command Center Instructors read out the **mission complete** script.

Participant get 1 embroider badge (2nd design). Read **CHALLENGE COMPLETE 2** script.